The UGA chapter of ACM strives to be the epicenter of the CS and Engineering student bodies on campus.

We host a variety of meetings and sub-groups. Our general body meetings are at 6:30pm on Thursdays in Boyd 328. The general body meetings consist of presentations about technology, the computer science community, and career advice.
On September 1st, in the Tate Grand Hall, ACM co-hosted with IEEE their annual Ice Cream Social to kick off the new semester. With students attending from more than ten different majors, the event was an extreme success. ACM and IEEE introduced the students to the various opportunities their organizations provided.

On September 8th, ACM held its first general body meeting. During the meeting ACM officers discussed the values and mission of this professional student organization. Attendees were told how to join and what events were planned for the semester. It was also announced that officer applications were being accepted for the positions of webmaster and historian.
On September 22\textsuperscript{nd}, Google hosted an Info Session and Resume Workshop on campus for students to learn more about Google and the opportunities they offer students. Attendees learned about Google’s hiring process, the culture of the company, and job and internship opportunities all directly from a Googler.

On September 29\textsuperscript{th}, ACM held their first Career Night in which students are able to meet recruiters from various companies and hear about the opportunities they have to offer. This first Career Night presented the companies, Ernst and Young and Perficient. Both companies spoke about their current job openings and internship possibilities.
On October 4th, Brooksource hosted an on-campus event to assist students in the job application process. Students were given information on how to prepare for interviews and what companies are looking for in a resume.

On October 13th, ACM member Dominic Balbed led ACM’s Game Development Workshop. Members present at the meeting needed to have the program Unity installed. This was the first of many seminars. Students were being introduced to unity, to create a game they could play and perhaps continue to develop throughout the course of this series of seminars.
On October 25th, the second Game Development Workshop was held. Student continued to develop their games. Javascript and C was introduced to students as a tool.

On October 27th, ACM held another Career Night with Home Depot and Roundsphere. Home depot spoke about their rotational schedule, where in 2 years if you are graduating you can switch your intern position up to 4 times. Interns would also work in the store to see how the program they implemented works on site. The three representatives touched on the concept of paired programming and how it has been introduced at Home Depot, "we want people to enjoy working, learn faster, this goes well with the full stack development every developer on the team knows." They acknowledge UGA’s CSCI 1302 AND 1730 classes have prepared students for such programming. Also, ACM Public Relations Officer, Kelsie Belan spoke about her internship experience at Home Depot. The second company, Roundsphere spoke about how they “provide all the necessary resources to turn great ideas into sustainable businesses.”
From November 4th-5th, “The National Association for Computing Machinery sponsors an international programming contest for college students, known as the ACM International Collegiate Programming Contest (ICPC) sponsored by IBM. Teams of three students write computer programs to solve a set of problems in five hours. (ser.cs.fit.edu)” Our teams who competed received 6th, 12th, and 14th in the Southeast region out of 70+ competing schools.

From November 4th-6th, UGA Hacks took place at the Thinc Studios in downtown Athens. This 36 hour hackathon gathered students from all around the southeast to code, collaborate and connect.
ACM is widely recognized as the premier membership organization for computing professionals, delivering resources that advance computing as a science and a profession; enable professional development; and promote policies and research that benefit society. Whether you are just beginning your academic career or deep into your graduate studies the ACM is a place for everyone to learn, create and share. We help our members to get involved with projects, expand their networks and link up with recruiters through recruiting events, seminars, and subgroups.

**ABOUT UGA ACM**

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